Final Project—Technical Theatre

In this class, you have learned about different aspects of theatre and producing a play. It is now time to take what you have learned and put it into practice. You will be choosing a play and creating a **PRODUCTION PORTFOLIO AND BUDGET.**

You may choose your own play/musical for this (Peck must approve, and play script must be obtained before approval will be given. If the show has been performed in this community in the past 3 years it may not be used.) or choose from the play I published on our site.
REQUIREMENTS:

1. READ THE PLAY!!! The Director is responsible for making sure **everyone has a script (many designers can do with a digital copy!)** and working knowledge of the play…assigns due dates for everything. YOU MIGHT NEED TO MAKE COPIES FOR MORE MAKEUP OR COSTUMES.

2. Director: You will cast the show (using famous people) and do the character analysis sheet. You will also keep up with the overall budget of the play (based on the designers' needs and WHO you wish to pay-director, stage manager, designers, musicians, etc), fill out the "director's report" and assemble the final portfolio. You will decide (based on budget) how much to sell the tickets for. Put that info on the budget page and make sure your publicist knows how much that is. You can assume that you will have at least 3 performances with 150 people at each one. Choose dates for the show at random. You can be "hands on" with your team, or let them do as they wish. **It is your responsibility to make sure the designers' plans flow well with one another.** Check in with EACH of the designers EVERY day. Run the "group meeting" days efficiently.

3. Stage Manager: You will assist the Director, create the Production Binder (refer to stage manager notes) and make sure the final script has all lighting (don't forget house lights) and sound cues written in it. Give your itemized budget to the Director (for props – purchased, constructed, or rented).

4. Makeup Designer: You will design makeup (AND HAIR) renderings for **ALL** characters in your production. These will be in color. You must execute at least TWO examples of your makeup design either on yourself or on one of your peers and include a photograph of this demonstration. These can be done IN class, or out of class. Give your itemized budget to the director (for makeup purchase, etc).

5. Set Design: You must create a design for your set, and execute the design on paper AND CREATE A MODEL to scale-use foam board for the "box". You may choose Unit, Box, or Permanent (NOT minimal). You may also use rented drops (curtains) if you want. You will submit sketches of the set (set appropriate for each scene) as well as the budget to build (wood, screws, paint, etc). You MAY assume the labor is free. You can find prices for drops at www.tobinslake.com. Give your itemized budget to the director.

6. Costume Design: You will design COLORED costume renderings for ALL characters in your production. They should be in color, include 1 **fabric swatch** for each costume and be detailed. You will make a costume plot for all characters and place it on the BACK of their design. Costume Plots include the character's name, all costumes that they wear, and in what scenes/ pages in the play they wear them. Try to have one piece of paper per character. Give your itemized budget to the director.

7. Lighting Design: You will design lights for the show, based on the 3 electric battens PLUS cut we have at Leon. We have 16 cyc lights, which can create a multitude of colors (We generally have a Red, Green, Blue, and Amber wash, but remember – we can add colors together to get more!) You will provide a lighting plot (that includes which instrument is plugged into which channel, and if there is a color or gobo on that instrument-yes you have to use the

light plot included here and use the stencil card to draw them on the paper) and a written explanation of how the lights are to function for EACH scene. Remember, you can twofer! You can search online for more gobos, or more gel colors, just make sure to put them in your budget! Give your itemized budget to the director.

8. <u>Sound Design</u>: You will design sound based on the microphones we have at Leon. Think outside the box…make sure all sound effects are relevant to the show. Plan on having some pre-show and post-show music. Give your itemized budget to the director. (think – batteries, etc) Submit a mic plot, and a typed playlist (including pre/post show music and sound effects) to the director. If you're doing a musical, you must think about using a live pit vs. "canned" music.

9. <u>Publicity Design</u>: You will design a poster for your play and include the title, playwright, director, location, date, time, cost, publisher/ production rights, etc. Make sure to research any rules required for your play's publicity (where the author's name must be, font sizes, locations of production rites) and that all images are copyright free or credited. This must be <u>printed in color</u> and submitted to the director. Research the prices for 11x17 poster prints and decide how many you'd need to advertise your show. Give your itemized budget to the director.

THE FINAL PORTFOLIO and SET DESIGN MODEL should be assembled by the director and submitted to Mrs. Peck (the producer). It should include all of the designs above, and a ONE-PAGE Budget, with the TOTAL EXPENSES/PROJECTED INCOME for the ENTIRE production (itemized) at the bottom.

The portfolio will be in this order (in a folder, or binder, please!)

Publicity poster, printed in color
Overall Budget/Director's Report
Production Binder
Light plot
Sound Designer Plot/Playlist
Character Analysis Sheet for each character
Prop list
Makeup/Hair Design drawings and
photos
Set Design drawings
Costume Design drawings with fabric attached
The "preliminary perusal" reports (set, costume, makeup, light/sound)

All portfolios must be completed and submitted by FRIDAY, MAY 13th...during our class period. Good luck and have fun!

CHARACTER ANALYSIS	**CHARACTER ANALYSIS**	**CHARACTER ANALYSIS SHEET**
(one per character)	**(one per character)**	**(one per character)**
CHARACTER NAME:	**CHARACTER NAME:**	**CHARACTER NAME:**
CELEBRITY CAST IN THIS ROLE:	**CELEBRITY CAST IN THIS ROLE:**	**CELEBRITY CAST IN THIS ROLE:**
CHARACTER AGE:	**CHARACTER AGE:**	**CHARACTER AGE:**
PHYSICAL CHARACTERISTICS -	**PHYSICAL CHARACTERISTICS -**	**PHYSICAL CHARACTERISTICS -**
Voice:	**Voice:**	**Voice:**
Posture:	**Posture:**	**Posture:**
Walk:	**Walk:**	**Walk:**
Distinguishing Marks:	**Distinguishing Marks:**	**Distinguishing Marks:**
Physical Description:	**Physical Description:**	**Physical Description:**
3. OCCUPATION:	**3. OCCUPATION:**	**3. OCCUPATION:**
4. INTERESTS:	**4. INTERESTS:**	**4. INTERESTS:**
5. AMBITIONS: (Based on your Super Objective)	**5. AMBITIONS: (Based on your Super Objective)**	**5. AMBITIONS: (Based on your Super Objective)**
6. DESCRIPTIVE WORDS about this character's personality	**6. DESCRIPTIVE WORDS about this character's personality**	**6. DESCRIPTIVE WORDS about this character's personality**

Director's final Report:

Name each group member and their responsibilities:

Did each member of the group "pull their own weight"? If no, explain.

What was your biggest challenge being the Director?

What was the most exciting thing about this job?

Set Designer's Preliminary Perusal Report

1. How many Acts are there? What is the setting of each scene?

2. What is the setting of each scene?

3. How many sets are <u>required</u>? _____

4. In what year is the play set *(circa okay)* _____

5. What is the geographical location of the play? _____

6. What specific space(s) is/are represented (rooms, towns, countryside, etc)?

_____

_____

7. What physical factors within the play will affect your set design? *(i.e. season, weather, time of day, wealth or social standing of characters, required scenic special effects, etc.)*

_____

_____

8. How many of each of the following features are required for the specific set you will design?

Entrances: _____   Doors: _____   Windows: _____

9. What colors does your preliminary reading of the play suggest to you?

_____

10. Describe specific <u>symbolism</u> which must be apparent on the set.

_____

_____

11. What aspect of your set should receive the most notice from the audience?

_____

12. What set-related special effects *(including practical props, trick props (like wilting flowers), telephones and other bells, etc.)* are required in the show?

_____

_____

Costume Designer's Preliminary Perusal Report

1. How many characters are in the play? _____   _____
                                          Male   Female

2. How many costumes are required *(approximately)*? _____

3. In what year is the play set *(circa okay)*? _____

4. In what location?_____

5. What physical factors within the play will affect your costume design? *(i.e. season, weather, time of day, wealth or social standing of characters, required costume special effects, movement requirements, quick changes etc.)*

    _____

    _____

6. Should any one costume attract special attention from the audience? If so, whose?

    _____

7. What colors does your preliminary reading of the play suggest to you?

    _____

8. Fill out the info below for each character. (if more than 4, use the back)

A.   Name:_____ Age: _____
        Social class: _____ Occupation: _____
        Financial status: _____
        Dominating characteristic: _____Color that best describes them:_____

B.   Name:_____ Age: _____
        Social class: _____ Occupation: _____
        Financial status: _____
        Dominating characteristic: _____Color that best describes them:_____

C.   Name:_____ Age: _____
        Social class: _____ Occupation: _____
        Financial status: _____
        Dominating characteristic: _____Color that best describes them:_____

D.   Name:_____ Age: _____
        Social class: _____ Occupation: _____
        Financial status: _____
        Dominating characteristic: _____Color that best describes them:_____

Makeup Designer's Preliminary Perusal Report

1. How many characters are in the play? _____ _____
                                          Male   Female

2. In what year is the play set (circa okay)? _____

3. In what location?_____

4. What physical factors within the play will affect your makeup/hair design? *(i.e. season, weather, time of day, wealth or social standing of characters, required costume special effects, movement requirements, quick changes etc.)*

   _____

   _____

5. Are there any "special effect" makeups that might be used? (Glam, imaginary characters, wounds, etc?) If so, who and in what scene?

7. Fill out the info below for each character. (if more than 4, use the back)

A.   Name:_____ Age: _____
        Social class: _____ Occupation: _____
        Financial status: _____
        Dominating characteristic: _____Color that best describes them:_____

B.   Name:_____ Age: _____
        Social class: _____ Occupation: _____
        Financial status: _____
        Dominating characteristic: _____Color that best describes them:_____

C.   Name:_____ Age: _____
        Social class: _____ Occupation: _____
        Financial status: _____
        Dominating characteristic: _____Color that best describes them:_____

D.   Name:_____ Age: _____
        Social class: _____ Occupation: _____
        Financial status: _____
        Dominating characteristic: _____Color that best describes them:_____

Lighting Designer's Preliminary Perusal Report

1. Title of play: _____ Author: _____

2. When was the play written? _____ Where? _____

4. How many characters are in the play? _____ _____
                                                Male   Female

5. How many environments are required *(approximately)*? _____

6. In what year is the play set *(circa okay)*? _____

7. In what location?_____

8. What physical factors within the play will affect your lighting/sound design? *(i.e. season, weather, time of day, atmosphere, emotional content, special effects, inside or outside, lighting source, etc.)*

_____

_____

_____

_____

9. Should any one lighting effect attract special attention from the audience? If so, which?

_____

10. What colors does your preliminary reading of the play suggest to you?

_____

11. List five to ten sensory words which sum up your first-read reaction to the play *(Not personal opinion words like 'good,' 'bad,' or 'stupid,' but mood, emotion, color or sensation words like 'tingly,' bloody,' 'cartoonish,' or ' sparkly.')*

12. How many acting areas would you, as designer, like to see in this production? _____

13. What is the minimum number of light cues you think this play will require *(clue: at least two per scene)*?

_____

Sound Designer's Preliminary Perusal Report

1. Title of play: _____ Author: _____

2. When was the play written? _____ Where? _____

4. How many characters are in the play? _____ _____
                                                    Male   Female

5. How many environments are required *(approximately)*? _____

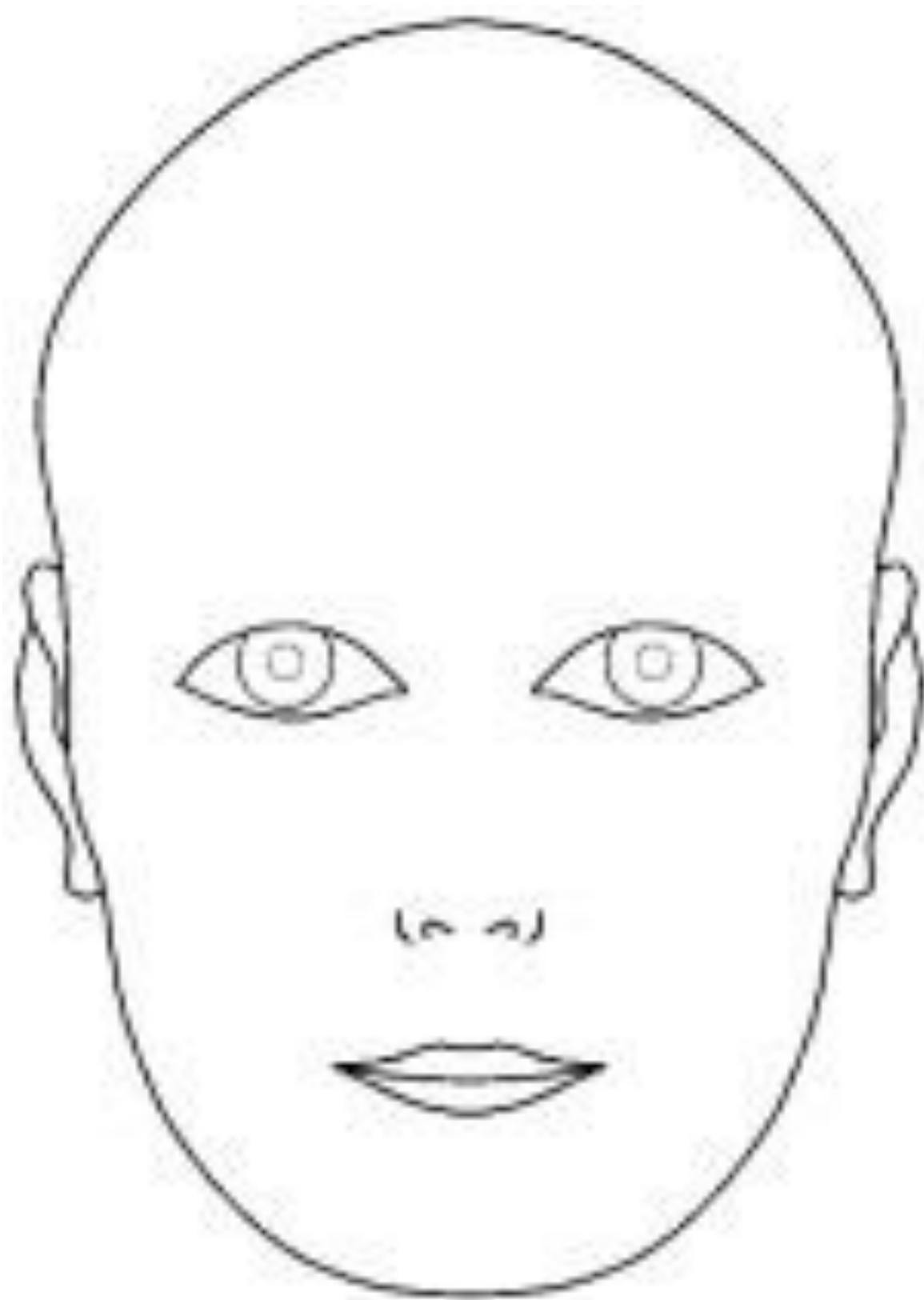6. In what year is the play set *(circa okay)*? _____

7. In what location?_____

8. What physical factors within the play will affect your sound design? *(i.e. season, weather, time of day, atmosphere, emotional content, special effects, background noise, inside or outside, etc)*
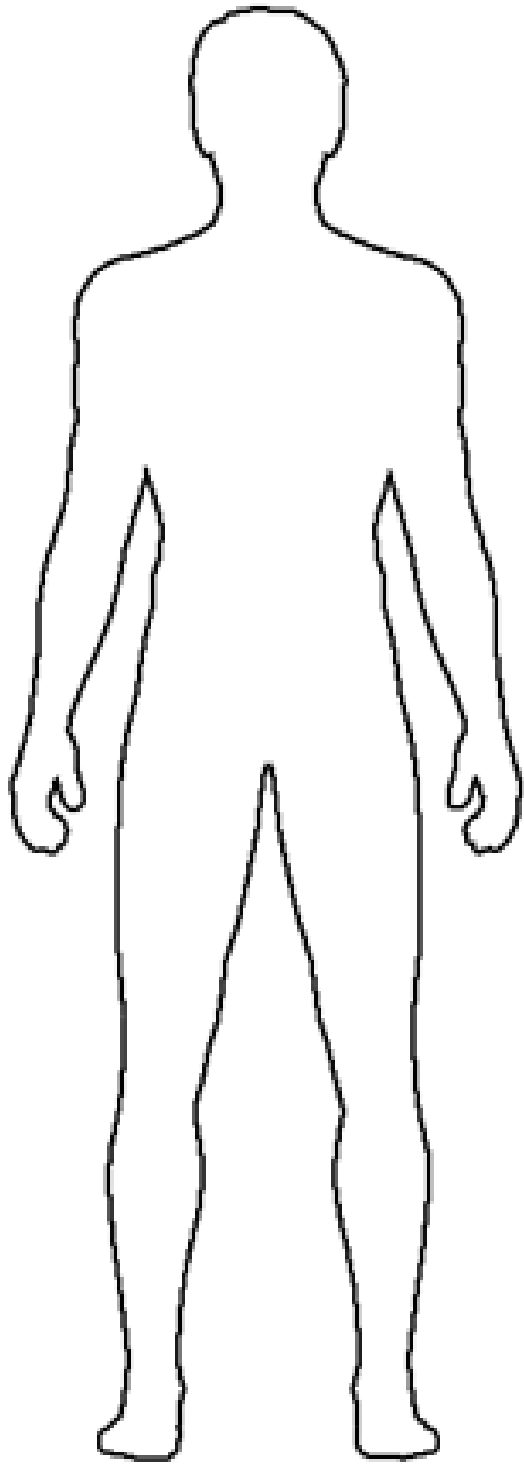
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9. Should any one sound effect attract special attention from the audience? If so, which?
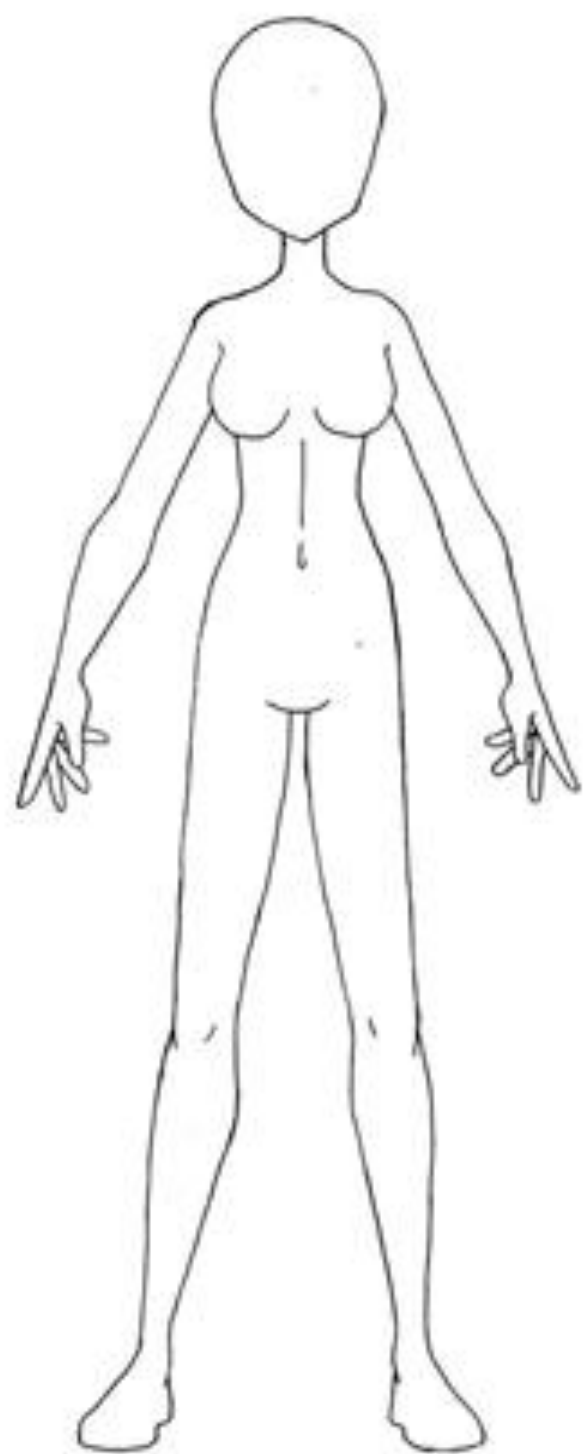
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10. How many BODY mics would you, as designer, like to see in this production? _____

11. Will you use any other mics? (floor mics, hanging mics) WHY?

_____

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12. List all sound effects (and places in the script) needed for this play:

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